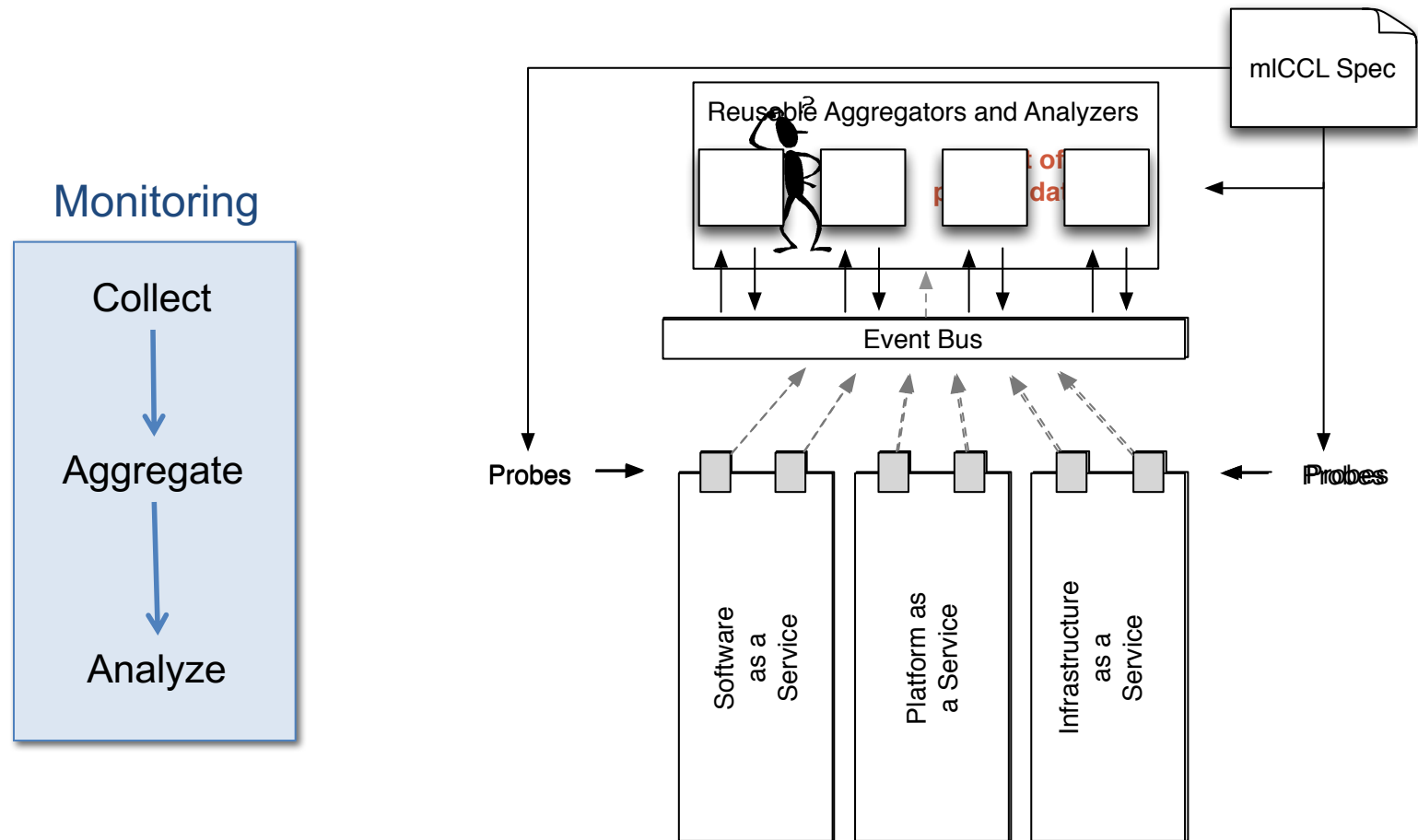


A FINE-GRAINED AUTONOMIC MANAGEMENT SOLUTION FOR MULTI-LAYERED SYSTEMS

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Multi-level Monitoring



Aggregators and Analyzers collaborate to produce the knowledge we need!

Two main contributions

- Multi-layer Collection and Constraint Language (mlCCL)
 - Declarative language for defining
 - The runtime data we want to **collect** from the various layers
 - How to **aggregate** the data to build higher-level knowledge
 - How to **analyze** the data to identify undesired behavior
- ECoWare FrameWork
 - Event Correlation middleWare
 - Supports mlCCL specifications
 - Provides advanced data aggregation and analysis

mICCL – Data Collection

- Data described in terms of Service Data Objects (SDOs)
 - Language-agnostic
 - Set of named properties
 - Single- or multi-valued (array)
 - Primitive (number, string, boolean) or complex (SDO)
- Data Collection is about configuring probes
- Two kinds of Data Collection:
 - Message Collection
 - Indicator Collection

Message Collection

- Request or response messages exchanged during service invocation

```
locName = [before | after] endpoint;  
aliasName = collect (locName);
```

```
locBefore = before(getUserWeather, TwitterWeather, Orchestrator);  
locAfter = after(getUserWeather, TwitterWeather, Orchestrator);  
  
request = collect(locBefore);  
response = collect(locAfter);
```

Indicator Collection

- Periodic information about a service -- **not triggered**
 - 4 Key Performance Indicators (KPIs) -- for Software Services
 - 15 Resource Indicators (RIs) -- for Infrastructure Services

```
aliasName = collect (indicatorName, serviceID, outputRate, pastWindow, property);
```

- **serviceID** is either an endpoint or the unique ID of a VM
- **property** is a mlCCL analysis expression for identifying how many SDOs, in a pastWindow, satisfy a given property

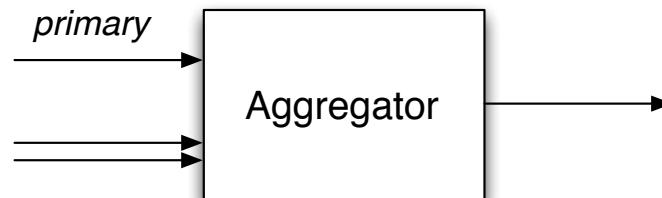
```
orchestratorEndpoint = (getUserWeather, TwitterWeather, Orchestrator);  
avgRT = collect(avgRT, orchestratorEndpoint, 5 minutes, 1 hour, null);  
rate = collect(rate, orchestratorEndpoint, 5 minutes, 1 hour, null);
```

```
vm = (VM101);  
cpu = collect(cpuSystem, vm, 5 minutes, null, null);
```

Data Aggregation

- Aggregate multiple SDOs into one
 - SDOs can be collected at different times...
 - When to aggregate? What to aggregate?
 - Primary vs. Secondary Events

```
aliasName = aggregate(primary, eventList);
```



- To aggregate a “window” of events, attach `window(interval)` to a secondary event

```
avgrt_rate = aggregate(avgrt, rate.window(1 hour));
```

Data Analysis 1/2

- Predicate over the contents of our SDOs
 - append `get(propertyName)` to alias
 - Further manipulate the data
 - Numbers: absolute value, square root
 - Strings: substring, length, replace
 - Arrays: length, i-th value, subset of values that satisfy a property
 - Array of Numbers: sum, avg, min, max

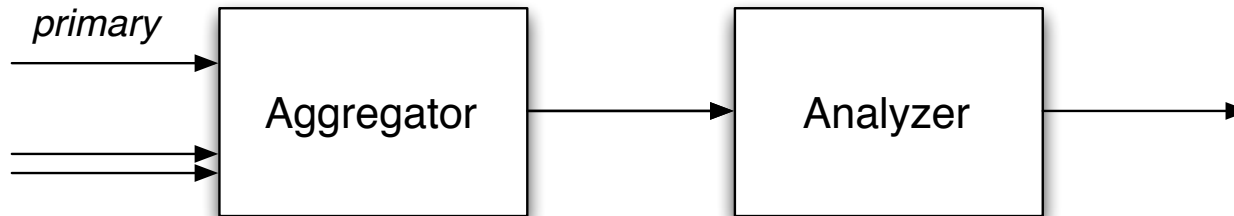
```
<prop> ::= ¬<prop> | <prop>&&<prop> | <prop>||<prop> | <array> . <quant> (<prop>) |  
        <term><rop><term>  
<term> ::= <prim> | <term><aop><term> | <const>  
<rop> ::= <|<|<=|<=|>|>  
<quant> ::= forall | exists  
<aop> ::= + | - | × | ÷ | %
```


Data Analysis 2/2

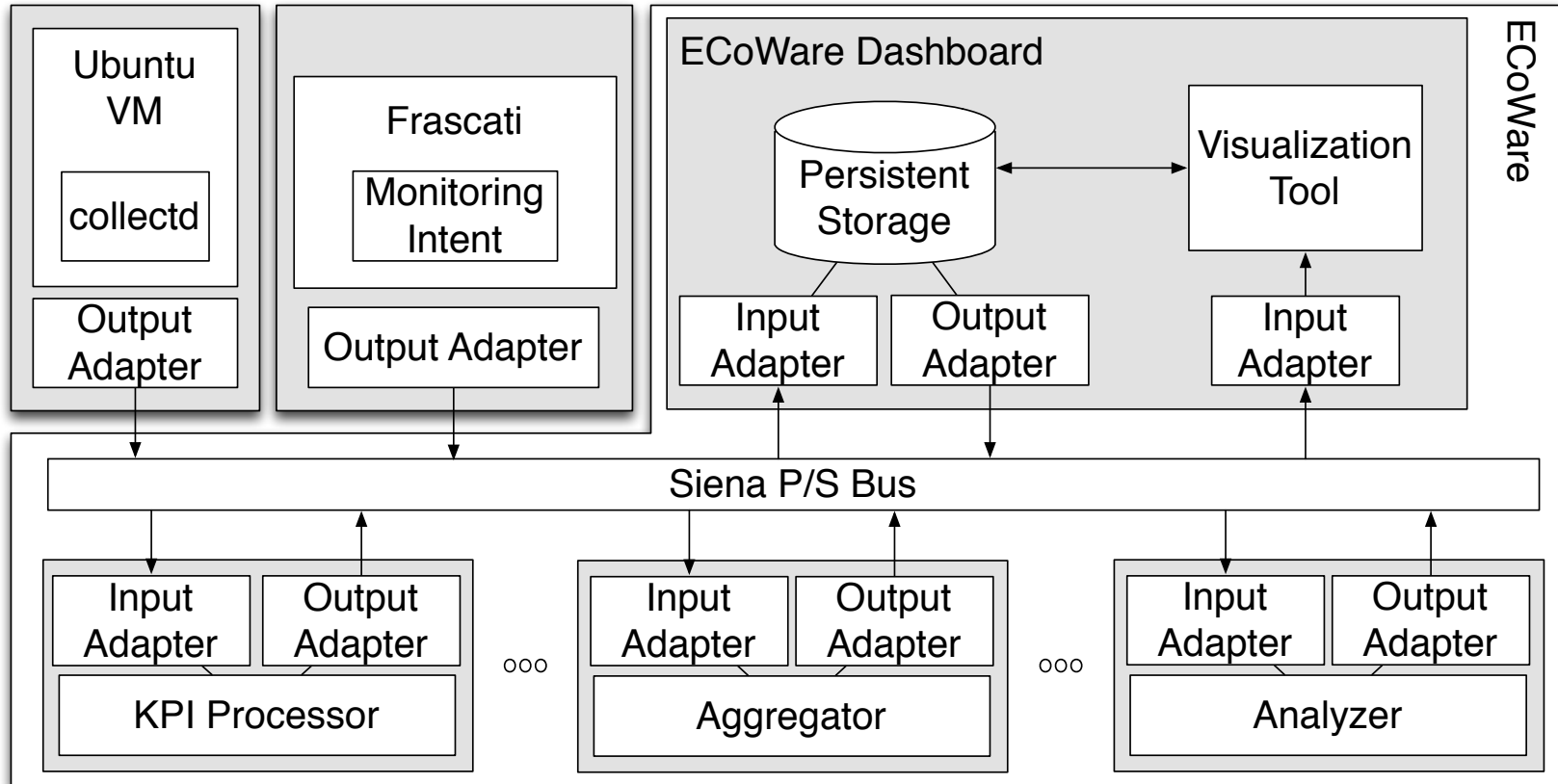
- When should I perform the data analysis?
 - We use primary again!

```
aliasName = evaluate(primary, expression);
```

```
violation = evaluate(avgrt, avgrt.get(value) > 5500);
```

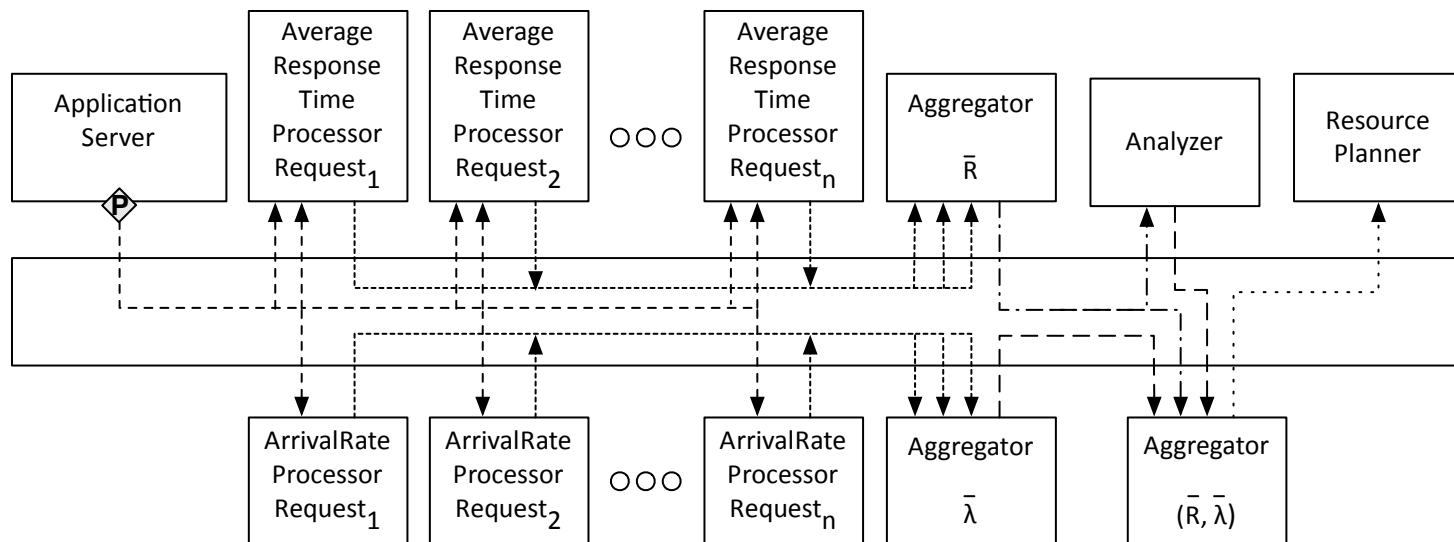


ECoWare



What about Monitoring and Analysis?

- Probes that tell us
 - Servlet execution time
 - Amount of time spent by a servlet communicating with the DB
 - Number of CPU / cache / RAM
- AvgRT monitoring + ArrivalRate Aggregation

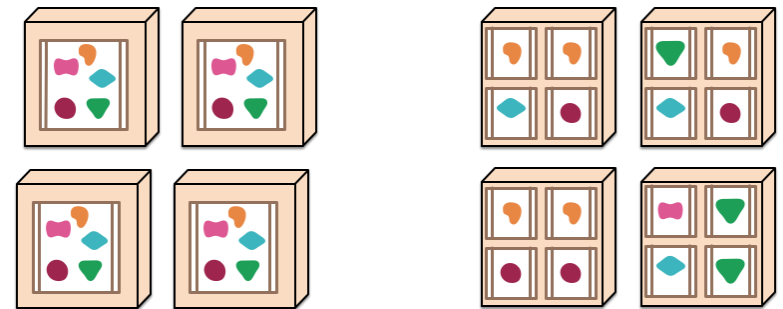


ADVANCED SELF-ADAPTATION OF CLOUD APPLICATIONS WITH CONTAINERIZATION AND CONTROL THEORY

Giovanni Quattrocchi, Alberto Leva,
Luciano Baresi, Sam Guinea

Cloud apps and Microservices

- Web application or service deployed and executed on a cloud (e.g., AWS)
- The cloud is a black-box (no access to the hypervisor)
- Many lightweight applications / microservices instead of a single monolithic application
- Shared infrastructure



*Monolithic
Architecture*

*Micro-service
Architecture*

Layers of cloud adaptation

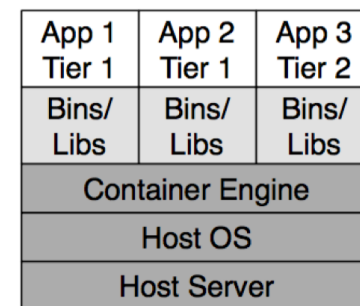
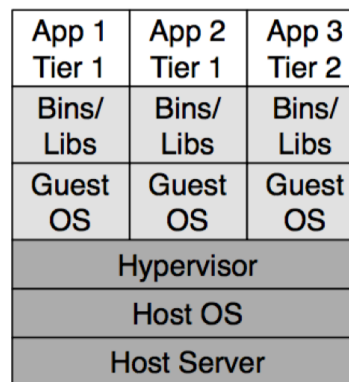
- Infrastructure adaptation: changing at runtime the number of computing resources (e.g., VMs) allocated for an app
- Platform adaptation: dynamically (re)configuring the middleware software that enable the execution of the application (e.g., number of workers of an application server)
- Feature adaptation / service degradation: remove/add heavy optional features (e.g., recommendation system) when the system is saturated/stable

State of the art

- No self-adaptive system exploits all the aforementioned kinds of adaptation
- It's not easy to create a generic system that takes into account different technologies and standards (in particular at the middleware and application layers)
- Current state of the art focus on infrastructure adaptation by means of Virtual Machines management

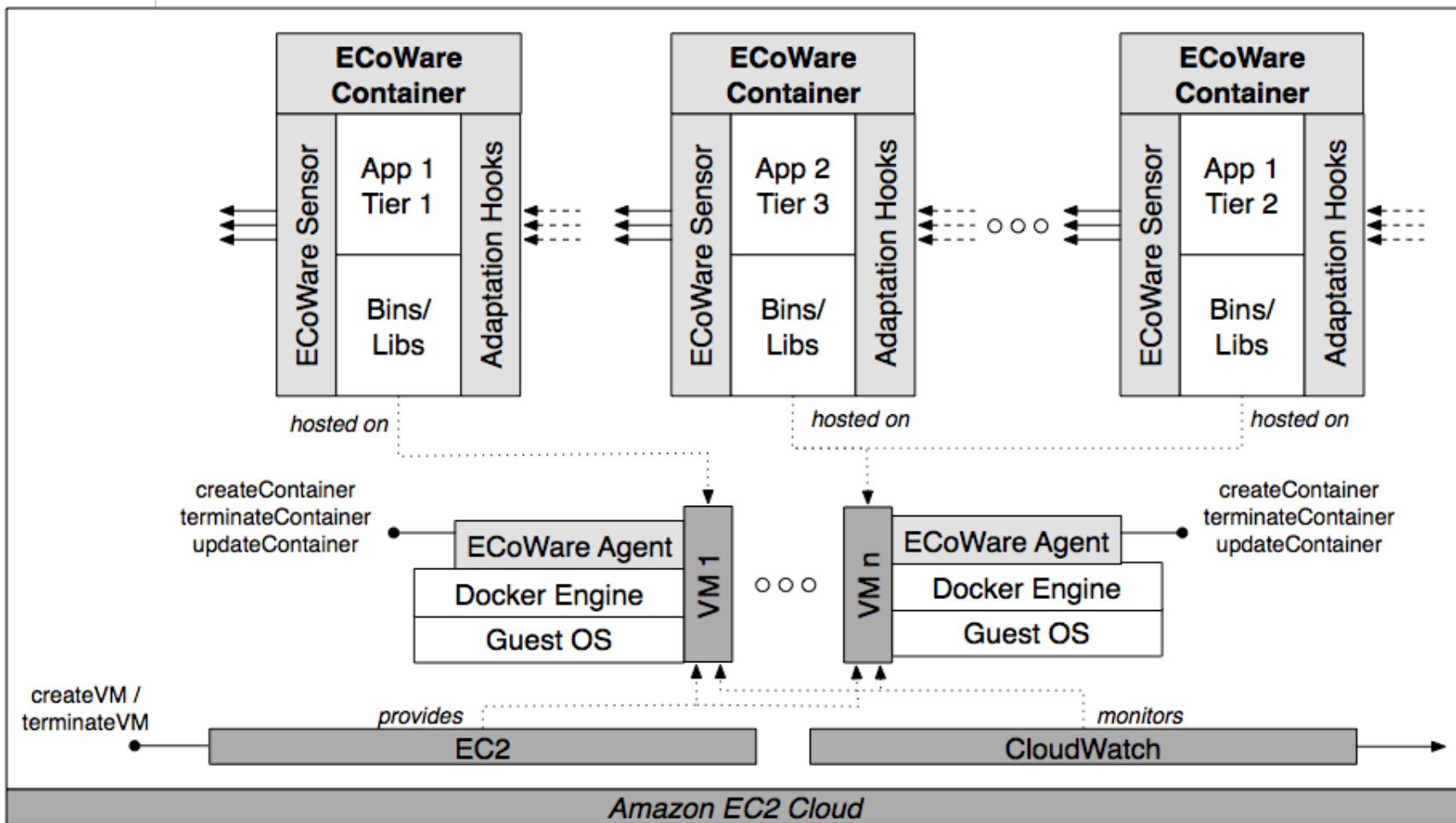
Containers

- OS layer virtualization technique
- Lightweight and faster than Virtual Machine
- One container = One process
- Each container runs sandboxed (isolated, no contention between processes)
- Sys admins can assign the adequate number of resources to each container (cpu, memory)
- Built-in the linux kernel (little overhead)
- Docker



Containers in ECoWare

- Containers enable adaptation at the Operating System layer
- Instant reaction to workload changes by dynamically starting, terminating or updating (vertical scaling) containers
- We deploy many containers inside each VM
- Finer granularity than working only with VMs
- Resources allocated to a middleware (e.g., MySQL, JBoss AS) can change during execution



interface

monitoring data

incoming event

Planner

- Control-theoretical design, discrete-time
- Each application tier is endowed with a local controller devoted to maintaining a desired response time
- The controller computes the resources (i.e., CPU cores and memory) that need to be made available to that tier
- Five generic actions:
 - Container actions (create, update, terminate)
 - VM actions (create, terminate)

Control-theoretical design (I)

$$f\left(\frac{c(k)}{r(k)}\right) = c_1 + \frac{c_2}{1 + c_3 \frac{c(k)}{r(k)}}$$

- Grey-box approach
- The characteristic function is monotonically decreasing towards a possible lower horizontal asymptote (finite parallelism degree)
- Not linear, depends on c (core) and r (workload); $c_1, 2, 3$ obtained through profiling
- Invertible in the signal range of interest

From resource allocation to actions

- Each controller emits the requested resource allocation for a tier
- These data are then passed to an ILP solver to be translated into actions (create VM, create container, ...)
- The ILP formulation is a variation of the 2-dimensional bin packing problem: the bins are the VMs and we need to pack containers inside them
- Each of the five actions has a weight w , such that containers actions are preferred over VM actions

Adaptation Hooks

- Scripts declared inside the Applications Description file and mounted into containers when launched
- Separated from the planner that we keep technology agnostic
- When some events happens we invoke the specific hook that manages the specific event
- Currently we support
 - `on_node_scale`: executed when the resources allocated to a container change
 - `on_dependency_scale`: executed when a dependent tier perform adaptation actions